

osc = 0640001  
omq = 0640002  
otq = 0642000  
cmq = 0640004  
lmq = 0652000  
ecla = 0641000

i = 020000

save = 1  
getuid = 2  
open = 3  
read = 4  
write = 5  
creat = 6  
seek = 7  
tell = 8  
close = 9  
link = 10  
unlink = 11  
setuid = 12  
rename = 13  
exit = 14  
time = 15  
intrap = 16  
chdir = 17  
chmod = 18  
chowner = 19  
sysloc = 21  
capt = 23  
rele = 24  
status = 25  
sleep = 26  
smes = 27  
rnes = 28  
fork = 29

88

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92

" p1

t = 0

```
lac
dac .sw
law 13
sys sysloc
dac .pb
jms ballinit
lac nballp
c11; mul; bvsize
lacq
tad listpm1
dac 15
tad d1
sys capt
law outline-1
dac 8
-noutline
dac 9f+t
```

1:

```
lac 8 i
dac 15 i
isz 9f+t
jmp 1b
lac 15
dac displist
lac o400000
dac 15 i
jms dump
```

loop:

" dump/restore

```
lac waitup
sza
jmp 2f
lac .pb i
als 5; ral
snl
jmp 1f
jms dump
jmp 3f
```

1:

```
sma
jmp 3f
jms restore
jmp 3f
```

2:

```
lac .pb i
als 5; ral
szl
jmp 3f
spa
jmp 3f
dzm waitup
```

3:

```
sys time
lacq
sad stime
jmp loop
```

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```
tad dm1
sad stime
jmp loop
tad d1
dac stime
lac ,pb i
als 7
spa
sys exit
```

```
lac displist
dac 15
```

```
=nball
dac 9f+t
```

" q and stich controls

```
jms getball; ball1; 9f+t
lac ball1+vx
lmg
lac ball1+vy
cmq
sza
jmp 1f
jms stickcont
jms putball; ball1; 9f+t
```

1f
jms getball; ball1; 9f+t

" if in pocket, ignore

```
lac ball1+sflg
spa
jmp 4f
lac 9
dac 14
```

" update

```
lac ball1+vx
lrss 6
tad ball1+x
and o177777
dac ball1+x
lac ball1+vy
lrss 6
tad ball1+y
and o177777
dac ball1+y
```

" display

```
lac ball1+x
lrss 6
xor o142000 " setx
dac 15 i
lac ball1+y
lrss 6
xor o164000 " sety
```

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dac 15 i

lav circle=1

dac 8

=circsize

dac 9f+t+1

2:

lac 8 i

dac 15 i

isz 9f+t+1

jmp 2b

" degrade velocity

jms frict

" edge collision

lac lefttest

tad ball1+x

sma

jmp 2f

jms pocketlr

jmp 4f

lac ball1+vx

sma

jmp 2f

cma

tad d1

dac ball1+vx

2:

lac bottest

tad ball1+y

sma

jmp 2f

jms pockettb

jmp 4f

lac ball1+vy

sma

jmp 2f

cma

tad d1

dac ball1+vy

2:

lac righttest

tad ball1+x

spa

jmp 2f

jms pocketlr

jmp 4f

lac ball1+vx

spa

jmp 2f

cma

tad d1

dac ball1+vx

2:

lac toptest

tad ball1+y

spa

jmp 2f

jms pockettb

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```
    jmp 4f
lac ball1+vy
spa
jmp 2f
cma
tad d1
dac ball1+vy
```

2:

" ball/ball collision

```
lac 9f+t
tad d1
sma
jmp 4f
dac 9f+t+1
```

2:

```
lac 14 i
dac ball2+0
lac 14 i
dac ball2+1
lac 14 i
dac ball2+2
lac 14 i
dac ball2+3
lac 14 i
dac ball2+4
lac ball2+sflg
spa
jmp 3f
lac ball1+x
cma
tad ball2+x
cma
lmq
gsm
dac ,+3
lacq
muls; ,.
dac 9f+t+3
lrss 4
sza
jmp 3f
lac ball1+y
cma
tad ball2+y
cma
lmq
gsm
dac ,+3
lacq
muls; ,.
tad 9f+t+3
lrss 4
sza
jmp 3f
jms ballball
jms putball; ball2; 9f+t+1
```

3:

```
isz 9f+t+1
```

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jmp 2b

4:

jms putball; ball1; 9f+t  
isz 9f+t  
jmp 1b

lac 0400000  
dac 15 i  
jmp loop

t = t+3

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" p2

```
frict: 0
lac
and d1
sza
jmp frict i
lac ball1+vx
c1l; muls; frfac
dac ball1+vx
lac ball1+vy
c1l; muls; frfac
dac ball1+vy
gsm
dac 9f+t
lac ball1+vx
gsm
tad 9f+t
tad minvx
sma
jmp frict i
dzm ball1+vx
dzm ball1+vy
jmp frict i
t = t+1
```

```
ballball: 0
llss 15 " x**2+y**2 in q
cma
tad 0300000
dac 1f; dac 2f
lac ball2+y
cma
tad ball1+y
cma
c1l; muls; 1!..; llss 6
dac sin
lac ball2+x
cma
tad ball1+x
cma
c1l; muls; 2!..; llss 6
dac cos
```

" calculate closing velocities

```
lac ball1+vx
gsm
dac .+3
lac cos
muls; ..; llss 3
dac 9f+t
lac ball1+vy
gsm
dac .+3
lac sin
muls; ..; llss 3
tad 9f+t
dac vp1

lac ball2+vx
gsm
```

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```

dac .+3
lac cos
muls; .,; 1lss 3
dac 9f+t
lac ball2+vy
gsm
dac .+3
lac sin
muls; .,; 1lss 3
tad 9f+t
dac vp2
cma
tad vp1
cma
sma
jmp ballball i

```

" calculate tangential velocities

```

lac ball1+vx
gsm
dac .+3
lac sin
muls; .,; 1lss 3
dac 9f+t
lac ball1+vy
gsm
dac .+3
lac cos
muls; .,; 1lss 3
cma
tad 9f+t
cma
dac vt1

```

```

lac ball2+vx
gsm
dac .+3
lac sin
muls; .,; 1lss 3
dac 9f+t
lac ball2+vy
gsm
dac .+3
lac cos
muls; .,; 1lss 3
cma
tad 9f+t
cma
dac vt2

```

" recalculate x,y velocities  
" with interchanged closing components

```

lac vp2
gsm
dac .+3
lac cos
muls; .,; 1lss 3
cma
dac 9f+t

```

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```
lac vt1
gsm
dac .+3
lac sin
muls; .,; 11ss 3
tad 9f+t
cma
dac ball1+vx
```

```
lac vp2
gsm
dac .+3
lac sin
muls; .,; 11ss 3
dac 9f+t
lac vt1
gsm
dac .+3
lac cos
muls; .,; 11ss 3
tad 9f+t
dac ball1+vy
```

```
lac vp1
gsm
dac .+3
lac cos
muls; .,; 11ss 3
cma
dac 9f+t
lac vt2
gsm
dac .+3
lac sin
muls; .,; 11ss 3
tad 9f+t
cma
dac ball2+vx
```

```
lac vp1
gsm
dac .+3
lac sin
muls; .,; 11ss 3
dac 9f+t
lac vt2
gsm
dac .+3
lac cos
muls; .,; 11ss 3
tad 9f+t
dac ball2+vy
```

```
jmp ballball i
t = t+1
```

```
dump: 0
lac o17
sys creat; dmpname
spa
sys save
```

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```
dac waitup
sys write; qsin; 1
lac waitup
sys write; qcos; 1
lac nballp
c11; mul; bvsize
lacq
dac Of
lac waitup
sys write; list; 0:..
lac waitup
sys close
jmp dump i
```

restore: 0

```
sys open; dmpname; 0
spa
sys save
dac waitup
sys read; qsin; 1
lac waitup
sys read; qcos; 1
lac nballp
c11; mul; bvsize
lacq
dac Of
lac waitup
sys read; list; 0:..
sad 0b
skp
sys save
lac waitup
sys read; dump; 1
sza
sys save
lac waitup
sys close
jmp restore i
```

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" p3

```
rad = 02000
diam = rad+rad
diam3 = diam-0200
middle: 0100000
high: 0177700=010000
low: 010000
ballinit: 0
-nball
dac 9f+t
```

" Q ball

```
lac middle
dac ball1+x
lac low
dac ball1+y
dzm ball1+vx
dzm ball1+vy
dzm ball1+sflg
jms put
```

" top row

```
lac d1
dac ball1+sflg
lac high
dac ball1+y
-diam-diam=diam
tad ball1+x
dac ball1+x
jms put
jms put
jms put
jms put
jms put
```

" second row

```
=diam3
tad ball1+y
dac ball1+y
-diam-diam=diam
tad ball1+x
dac ball1+x
-diam-rad
tad ball1+x
dac ball1+x
jms put
jms put
jms put
jms put
```

" third row

```
=diam3
tad ball1+y
dac ball1+y
-diam-diam=diam-rad
tad ball1+x
dac ball1+x
```

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```
jms put
jms put
jms put
```

" fourth row

```
=diam3
tad ball1+y
dac ball1+y
=diam-diam=rad
tad ball1+x
dac ball1+x
jms put
jms put
```

" last row

```
=diam3
tad ball1+y
dac ball1+y
=diam-rad
tad ball1+x
dac ball1+x
jms put
```

```
jmp ballinit i
```

put: 0

```
jms putball, ball1, 9f+t
```

```
=diam-1
```

```
cma
```

```
tad ball1+x
```

```
dac ball1+x
```

```
isz 9f+t
```

```
jmp put i
```

```
jmp put i
```

t = t+1

getball: 0

```
=1
```

```
tad getball i
```

```
dac 8
```

```
isz getball
```

```
lac getball i
```

```
dac 9f+t
```

```
lac nballp
```

```
tad 9f+t i
```

```
cli; mul; bvsiz
```

```
lacq
```

```
tad listpm1
```

```
dac 9
```

```
=bvsiz
```

```
dac 9f+t
```

1:

```
lac 9 i
```

```
dac 8 i
```

```
isz 9f+t
```

```
jmp 1b
```

```
isz getball
```

```
jmp getball i
```

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putball: 0

=1

tad putball i

dac 8

isz putball

lac putball i

dac 9f+t

lac nballp

tad 9f+t i

cll; mul; bvsiz

lacq

tad listpm1

dac 9

-bvsiz

dac 9f+t

1:

lac 8 i

dac 9 i

isz 9f+t

jmp 1b

isz putball

jmp putball i

t = t+1

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" p4

stickcont: 0

" display stick

```
lac ball1+x
lrss 6
xor o142000 " setx
dac 15 i
lac ball1+y
lrss 6
xor o164000 " sety
dac 15 i
```

```
lac acos
lrss 8
sma
jmp 1f
cma
tad d1
xor o2000 " minus
```

1:  
xor o100000 " vecx hold  
dac 15 i

```
lac qsin
lrss 8
sma
jmp 1f
cma
tad d1
xor o2000 " minus
```

1:  
xor o124000 " vecy vis  
dac 15 i

" rotation

```
lac .pb i
rtl
sma rar
jmp 2f
```

" coarse rotation

```
sma
jmp 1f
szl
jmp 3f
jms rotate; mcsin; ccos
jmp 3f
```

1:  
snl
jmp 3f
jms rotate; csin; ccos
jmp 3f

" fine rotation

2:  
sma

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```
jmp 1f
szl
jmp 3f
jms rotate; mfsin; fcos
jmp 3f
```

```
1:
snl
jmp 3f
jms rotate; fsin; fcos
```

```
3:
```

```
" strike
```

```
lac .pb i
rtl; ral
sma ral
jmp 1f
```

```
lac qcos
dac ball1+vx
lac qsin
dac ball1+vy
jmp stickcont i
```

```
1: sma
jmp stickcont i
lac qcos
lrss 1
dac ball1+vx
lac qsin
lrss 1
dac ball1+vy
jmp stickcont i
```

```
rotate: 0
```

```
lac rotate i
dac 9f+t+1
lac 9f+t+1 i
dac 9f+t
isz rotate
lac rotate i
dac 9f+t+1
lac 9f+t+1 i
dac 9f+t+1
isz rotate
```

```
lac qsin
gsm
dac .+3
lac 9f+t+1
muls; .; lss 2
dac 9f+t+2
lac qcos
gsm
dac .+3
lac 9f+t
muls; .; lss 2
tad 9f+t+2
dac 9f+t+3
```

```
lac qsin
```

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```
gsm
dac .+3
lac 9f+t
muls; ..; lls 2
cma
dac 9f+t+2
lac qcos
gsm
dac .+3
lac 9f+t+1
muls; ..; lls 2
tad 9f+t+2
dac qcos
lac 9f+t+3
dac qsin
jmp rotate i
t = t+4
```

```
prad: 02000
pocketlr: 0
lac ball1+sflg
sna
jmp 2f
=1
tad prad
cma
tad bottest
tad ball1+y
spa
jmp 3f
lac prad
tad toptest
tad ball1+y
sma
jmp 3f
=1
tad middle
cma
tad ball1+y
sma
cma
tad prad
sma
jmp 3f
```

```
2:
isz pocketlr
jmp pocketlr i
```

```
3:
=1
dac ball1+sflg
jmp pocketlr i
```

```
pockettb: 0
lac ball1+sflg
sna
jmp 2f
=1
tad prad
cma
tad lefttest
tad ball1+x
```

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spa  
jmp 3f  
lac prad  
tad righttest  
tad ball1+x  
sma  
jmp 3f

2:  
isz pockettb  
jmp pockettb i

3:  
=1  
dac ball1+sflg  
jmp pockettb i

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" p5

frfac = 0774000 " loss in vel to friction  
toptest: 02000+01000-0177700  
bottest: -02000-01000  
righttest: 02000+040400-0177700  
lefttest: -02000-040400  
minvx: -02000 " vel below which vel is set zero  
fsin: 0203 " sine of fine rotation angle  
csin: 02534 " sine of coarse rotation angle  
mfsin: -0203 " negative of fsin  
mcsin: -02534 " negative of csin  
fcos: 0177777 " cosine of fine rotation angle  
ccos: 0177761 " cosine of coarse rotation angle

nball = 16

d1: 1  
o17: 017  
o300000: 0300000  
dm1: -1  
o142000: 0142000  
o164000: 0164000  
o400000: 0400000  
o177777: 0177777  
o2000: 02000  
o100000: 0100000  
o124000: 0124000  
qsin: 0177777  
qcos: 0  
dmpname: <pd>;<um>;<p 040; 040040  
nballp: nball  
listpm1: list=1

outline:  
0065047  
0140000 0400  
0164000 04  
0220414  
0124000 01000-010-020  
0225010  
0221010  
0124000 0777-010-020  
0224414  
0221444  
0120000 0777-010-020  
0221404  
0224454  
0126000 0777-010-020  
0221050  
0225050  
0126000 01000-010-020  
0220454  
0225404  
0122000 0777-010-020  
0225444

noutline = .-outline

circle:  
0212000  
0220002  
0220002

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0224101  
0220002  
0224101  
0224101  
0224101  
0224101  
0224101  
0224101  
0224101  
0224200  
0224101  
0224200  
0224200  
0224200  
0224200  
0224141  
0224200  
0224141  
0224141  
0224141  
0224141  
0224141  
0224141  
0224141  
0224141  
0220042  
0224141  
0220042  
0220042  
0220042  
0220042  
0220141  
0220042  
0220141  
0220141  
0220141  
0220141  
0220141  
0220141  
0220141  
0220141  
0220141  
0220200  
0220141  
0220200  
0220200  
0220200  
0220200  
0220101  
0220200  
0220101  
0220101  
0220101  
0220101  
0220101  
0220101  
0220101  
0220101  
0220002  
0220101  
0220002

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0220002

circsize = ,=circle

.pb: ,=,+1

.sw: ,=,+1

stime: ,=,+1

waitup: ,=,+1

sin: ,=,+1

cos: ,=,+1

vp1: ,=,+1

vp2: ,=,+1

vt1: ,=,+1

vt2: ,=,+1

displist: ,=,+1

g: ,=,+t

ball1:

sflg = ,=ball1

,=,+1

x = ,=ball1

,=,+1

y = ,=ball1

,=,+1

vx = ,=ball1

,=,+1

vy = ,=ball1

,=,+1

bvsize = ,=ball1

ball2:

,=,+bvsize

list:

868

818

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